MADISON ROLLER DERBY
PRESENTS

UDDER CHAOS 2024

THE MADISON INVITATIONAL

The Schedule

Friday 4/26

4 PM	MRD The Herd Fargo Moorhead Derby Girls
6 PM	MRD Dairyland Dolls Kalamazoo Roller Derby
8 PM	Chippewa Valley Roller Derby Mid-State Roller Derby

Saturday 4/27

12 PM	North Star Roller Derby Kalamazoo Roller Derby
2 PM	Fargo Moorhead Derby Girls Chicago Style Roller Derby
4 PM	Fox Cities Roller Derby North Star Roller Derby
6 PM	MRD Dairyland Dolls Brewcity Bruisers
8 PM	MRD Team Unicorn Fargo Moorhead Derby Girls

Sunday 4/28

10 AM	Mid-State Roller Derby North Star Roller Derby
12 PM	Chippewa Valley Roller Derby Fox Cities Roller Derby
2 PM	Brewcity Bruisers North Star Roller Derby
4 PM	MRD The Herd Chicago Style Roller Derby

CODE OF CONDUCT

HARASSMENT AND DISCRIMINATION ARE NOT TOLERATED HERE.

IN CASE OF ISSUES, CONTACT A MEMBER OF MADISON ROLLER DERBY.

This code applies to all people participating at Udder Chaos, including (but not limited to): members of MRD, visiting skaters, officials, volunteers, and spectators. Any participant found to be in violation of this Code of Conduct may be removed from the event venue

The Teams

The following are each team's provided roster from which game day rosters are drawn.
They do not necessarily precisely reflect game day rosters.

BREWCITY BRUISERS
Milwaukee Rollergirls

Brewcity Bruisers All-Stars - Milwaukee, WI

5	Cardiac Arrest	12	Mickfun
3	Bad Blood	13	Kill-Her Queen
27	Danarchy	7	SMACKintosh
711	ThunderTrunch	33	Femme Brûlée
28	Janic Attack	4	Violet Vixen
240	Mollisol		
51	Maraschino Scary		
808	Hacksaw		

Chicago Style Roller Derby A-Team - Chicago, IL

00	Squid Pro Quo	8	Bat Hit Crazy
1	Chi-Town Choker	92	Ricky Ricochet
100	FoxAnne	923	Crissy Crossbones
13	Speeds Kate	16	Beat-em Tender
19	Tokyo Drift		Hooligam (Alt)
222	Moodswings	222	Poppyrazzi (Alt)
27	Arya Stark Ravin'	BENCH	
357	Gawd Jam It		Up & Adam
54	Penergy!		Bambi L. Zebub
71	Miss Mayhem		Alita
773	Suzi Sharknado		Swearwolf
79	Justice Dispenser		

Chippewa Valley Roller Derby All-Stars - Eau Claire, WI

13	Mae Rollin Gung Ho	5	Pitbull Scarrier
15	Stef Leppard	57	Joan Thrett
17	Arm & Slam'er	73	Penalty Foxx
22	Bridge Breaker	99	Lord Scarquaad
222	ScuttleButt Jibber Jabber	26	Sledge Hammer (Alt)
25	Stunt Double	333	Toxic Hell (Alt)
27	Mullet thee Stallion	404	tError (Alt)
331	Norwegian Squirrel	BENCH	
333	Toxic Hell		Mr. T
42	Ivanna Smashya		Kiss My Brass
44	TNTina		Karma
48	Madtown		Sugar Rush

Fargo Moorhead Derby Girls - Fargo Moorhead, MN/ND

0	Squall	5643	The MEG
106	Jabberblock	62	Spidey
12	Mickfun	687	Sarin Dipity
1531	Rugby	7	SMACKintosh
16	Nutmeg	77	Arta Choker
203	Vanilla Jice		
33	Femme Brûlée	BENCH	
43	MadSCAREa		Family Jules
531	Maulflower		Cal Cutta
555	Bloody Betty		J-Mitts

TRANS CARE

in partnership with HINCKLEY PRODUCTIONS

Fox Cities Roller Derby - Appleton, WI

10	Juicebox	50	Tilly Screams
1212	Amanda Spank	612	Pack A Punched Gail
129	Silent Knight	648	Tsunami Mommi
17	Deviled Meg	74	Killdozer
18	Just the Hip	808	Razor
21	Lulu Palooza	88	Donut
212	Dial Em For Murder	99	Lolly PopYa
228	Mississippi	BENCH	
314	Chop Stickya		Sharp Pains
352	Thunder Strike		Scully Crusher
38	Nikity-Split		Dopamean
4	Mi-kill-ya		Dizzy Dame
40	Banana Ramya		

Kalamazoo Roller Derby Killstars - Kalamazoo, MI

02	Pink	19	Death Val-E
033	Mexican Takeout	2931	Chewbackoff
1	Weers Waldo	33	Javelin
100	Smackagawea	410	Bash-her
1039	Ophelia Plenty	89	Skatin' Not Hatin'
1148	Aly-kate Contusions	99	Machete Lane
1150	Neva	BENCH	
14	Head Hunter		Speeder
18	K-Otic		

Madison Roller Derby Dairyland Dolls - Madison, WI

800	Badaboom Box	150	Amperslam
32	Dalek	270	Slyanide
120	Battlefrog	614	Karma Suture
26	Germs	238	Radiosmacktive
81	Gouda Riddance	7184	Wolframmer
273	Crystal Ice	BENCH	
808	Hawai'i KO		Hell Woods

672	LaMarche Madness	Quilla DeVille
5388	Darkhorse	One Hit Wanda
234	The Manipulator	Panda Wrexpress
847	Hello, Sailor	Glottal Attack
80	Thrill Show	

Madison Roller Derby The Herd - Madison, WI

1105	Beryl Roller	262	Nat Splat
44	Blue Phoenix	101	Quilla DeVille
888	Bub A Lushish	150	Amperslam
207	Slam Chowdah'	7184	Wolframmer
32	Dalek	7734	Hell Woods
427	Shelby Cobra	273	Crystal Ice
81	Gouda Riddance	BENCH	
17	Dil-emma		Thrill Show
238	Radiosmacktive		One Hit Wanda
777	Halestorm		Glottal Attack
141	Hammer Abby		Panda wrexpress
222	Hoppe Go Lucky		elf
1337	Mae Lay		

Madison Roller Derby Team Unicorn - Madison, WI

73	Ash Kicker	89	Skullz B Kraken
3113	Smackery Binx	502	Lou Evil Slugger
54	Legs Benedict	27	Sassquats
215	Booty Callins	614	Karma Suture
113	Deja Voodoo	17	Dil-emma
1104	The Derber Baby	BENCH	
1202	Ivyprofen		One Hit Wanda
8990	Frankie Fatale		Thrill show
777	Halestorm		Glot or Panda
141	Hammer Abby		elf
16	Lana del Rage		

CHECK OUT THE AFTER PARTIES!

SLICE'S
BAR & GRILL

Giant Jones Brewing Company

FRIDAY
2417 Pennsylvania Ave
Madison, WI 53704

SATURDAY
931 East Main Street
Madison WI, 53703

SUNDAY
557 North Street
Madison, WI 53704

Mid-State Roller Derby All-Stars - Stevens Point, WI

7	Madam Mim	626	Lilo and Stitches
9	Smokey	837	Elevator Music
14	Angela SmAshes	98	Elmo U Over
18	the Euthanizer	99	Lolly PopYa
21	Jeffrey	BENCH	
2113	Cutthroat Cookie		Vitamin C
3213	Tijuana Slammer		Jack B. Nimble
333	The Avanator		Dammit Janet

North Star Roller Derby Supernovas - Minneapolis, MN

011	Baller	46	Hitlist
120	Faye Smelter	58	Saltine
1300	Katarina Hit	622	KiLLRoy
14	Judgment Bae	7	Guillotinea
15	Daryl B. Blood	833	Bzz Kill (Alt)
17	Red Hot Toddy	906	Sassberry
19	karen	BENCH	
193	Giraffic Jam		Alabama Slama
1949	Red Panda		David Smashelhoff
20	Slim Sadie		Feminine Hyjinx
44	Jim Rat		shE. Coli

North Star Roller Derby Northern Lights - Minneapolis, MN

011	Bailer	58	Saltine
009	Miko	666	Sailor Doom
1066	Sanckbite	7	Guillotinea
120	Faye Smelter	8	Baddie Long Legs
14	Judgment Bae	833	Bzz Kill
193	Giraffic Jam	842	RiffTraK
1978	Weird Val Shankabitch	BENCH	
277	Electrocutie		Alabama Slama
3	Super Hutt		David Smashelhoff
300	Ariel Assault		Feminine Hyjinx
42	A Girl Has No Name		shE. Coli

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UDO 608

& Madison Roller Derby Thank all of the UC 2024 Officials!

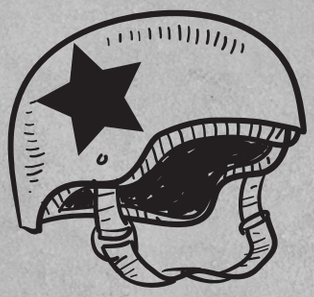
OFFICIALS	LEAGUE AFFILIATION
Dr. Brew	Brewcity Bruisers
Lubírd	Brewcity Bruisers
Mistress of Evil (MoE)	Brewcity Bruisers
Oxford Coma	Brewcity Bruisers
Valkyrie	Brewcity Bruisers
Whatcha Talk'n Bout Willis	Brewcity Bruisers
Velma Deckly	Casa Grande Roller Derby
Artimus Pyledriver	Chicago Track Authority
Mortricia	Chicago-Style Roller Derby
Roll Call	Chicago-Style Roller Derby
Sam Antics	Chicago-Style Roller Derby
Otto Korrect	Chippewa Valley Roller Derby
Wicked Widget	Cincinnati Rollergirls
Stabby McNeedles	Cincinnati Rollergirls
Kickin' Aspen	Fargo Moorhead Derby Girls
Dave-astator	Fargo-Moorhead Derby Girls
Bronzy Locks	Fox Cities Roller Derby
Havok	Fox Cities Roller Derby
Red	Fox Cities Roller Derby
Captain Emo	Independent
CleoSmackYa Jones	Independent
Galvatron	Independent
No Ship Sherlock	Ithaca Roller Derby
Beast of Eden	Madison Roller Derby
Eddie Lizzard	Madison Roller Derby
Fury	Madison Roller Derby
Grave Clobber	Madison Roller Derby
Jacqui	Madison Roller Derby
Jezebelle O'Kittie	Madison Roller Derby
Just Dani	Madison Roller Derby
Mechanix	Madison Roller Derby
Rosie	Madison Roller Derby
SageofDestruction	Madison Roller Derby
Toopher Flinchin	Madison Roller Derby
Sadie Masochist	MRD &Fox Cities Roller Derby
StalkHer	Mid State Roller Derby
Dis'nTerry	Northern Arizona Roller Derby
Fickle Bitch	Northern Arizona Roller Derby
Queenie	Roc City Roller Derby
Mac N Cheeks	South Bend Roller Derby

Nick Tater	**Steel City Roller Derby**
Ella Noise	**Windy City Rollers**
A Grue	**Wisconsin United Roller Derby**

The Game

Roller Derby is a contact sport played by two teams of five members roller skating in a counter-clockwise direction around a flat track. Gameplay consists of a series of short match-ups (*jams*) of two minutes or less in which both teams designate a scoring player (*jammer*) who scores points by lapping members of the opposing teaam. The teams attempt to assist their own jammer while hindering the opposing jammer - in effect, playing both offense and defense simultaneously.

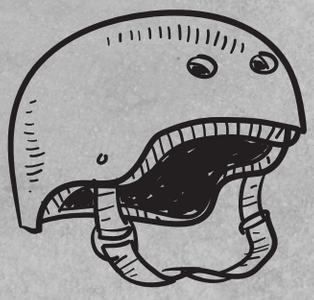
Who's Who



JAMMERS
Each team fields one skater with a star on their helmet cover. They fight their way past opposing blockers to earn points for their team by legally passing the hips of opposing skaters. They may only score one point per skater they lap.

LEAD JAMMER
This status is awareded to the jammer who legally makes it out of the *pack* (see *Blockers*) first. This status is good for the entire jam provided the jammer doesn't commit a penalty. The lead jammer can end the jam at any time by hitting her hips with both hands. This is often done strategically to prevent the opposing jammer from scoring.

PIVOTS
Each team fields one pivot who will wear a striped helmet cover. The pivot acts as a blocker but can also act as a backup jammer to score points. To do this, the original jammer must *pass the star* or remove their helmet cover and pass it to the pivot. Once the star is legally passed, the pivot becomes the jammer but cannot score points until the star helmet cover is securely covering their helmet.



BLOCKERS
Each team fields four blockers (one of whom is the pivot). These skaters act as a living obstacle course and gauntlet through which the jammers must skate in order to score points. They assist their own jammer by playing offense against the opposint blockers while simultaneously playing defense by holding the opposing jammer behind their walls, knocking them down, or setting them back in the pack to prevent them from scoring points.

THE PACK
This is the largest single group of blockers containing skaters from both teams. Blockers are required to maintain the pack by staining within ten feet of the nearest opposing blocker but are allowed to skate freely up to 20 feet in front of and behind the pack. This area is designated "the engagement zone". Assessing proper use of this space can be tricky for awareness on the part of both skaters and referees.

USMAN LAW

UWHealth

What's Going On?

Here's a short guide to the rules and strategy of flat track roller derby.

Rules

NO ELBOWS
Elbows are a thing of roller derby past. Modern roller derby's rule-set is built to keep the game fast and exciting, without the cracked ribs of old - elbows are out, but why would you want to use an elbow when you can throw your whole body at someone instead?

CUTTING THE TRACK
When someone knocks your favorite skater out of bounds, they can't cut in line. Sorry 'bout cha, skater: you have to re-enter behind the person who knocked you off the track (even if that means going all the way to the back).

ILLEGAL ARM USE
While we can use our arms to help brace our fellow skaters or give our jammer that whip she needs to zoom out of the pack, we aren't allowed to use them to hold anyone back. Catching or shoving will send you to the penalty box for a Forearm Penalty (tsk tsk!), and stopping a skater by grabbing your friend will land you a Multi-Player Block penalty (but only if she challenges your arms, and the refs see it... shhh!).

BACK BLOCKING
Be good to your friends, even if they skate for the other team. Any significant hit to the back that knocks a skater around will get you a 30-second time-out in the penalty box to spend reflecting on how what you did was wrong.

NO PACK!
Sometimes you'll see a blocker sitting on a jammer in the front of the track, and you're cheering wildly because everyone loves some good one-on-one action, and then the blocker throws her hands in the air and gives up! What gives? To keep the action moving and in one place (instead of all over the track), skaters are required to stay within a pretty small radius of each other (10-20 feet). So that rad blocker in the front can only keep owning the jammer if her friends are close by - no lone heroes in derby!

Strategy

In roller derby, everything revolves around the jammer scoring points. The jammers are the skaters with the stars on their heads, and they score points after the first lap by racing around and passing the bodies of their opponents. Blockers help by playing offense for their jammer and defense against the opposing team's jammer--all at once!

POINT SCORING
Both jammers can score points after the first pass through the other team's players. The first jammer out of the pack after the whistle gets "lead," and she keeps that title unless she scores a penalty. The only real difference is that the "lead" jammer can say "enough of this nonsense!" and end that jam whenever she wants by hitting her hips with both hands.

CALLING THE JAM EARLY
It was just getting good! Ah-ha-ha, strategy, my dear Watson! Let's say our favorite jammer scores some points, but the other team's jammer is RIGHT BEHIND HER. Our jammer can "call it off" to prevent the opponent from scoring, too. Or maybe it's a really close game, and our jammer knows the other jammer is ferocious. Our jammer might call it off even before she scores, just to keep the other team from having a chance at points!

DEFENSE
Defense is played by holding back the other jammer - this can be done by forming up impenetrable walls with your friends, or maybe by knocking the jammer out of bounds and into the stands with a well-timed slam!

OFFENSE
Offense in roller derby is an attack on the other team's block-ers instead of on their jammer. This could look like taking out the other team's troublesome booty-blocker, by messing with the opponent's "wall" of skaters, or even by not skating at all.
Sometimes, skaters will stop skating entirely. You'll hear the announcers call this "passive offense." It looks slow, but it's actually really smart! By stopping on the track, they're trapping the other team in a slow speed. Many jammers can push up through blockers easier in these stopped plays. You can see this happen a lot when one jammer is cooling her heels in the penalty box.

THE PACK
The pack, is where the fun happens! To put it simply, it's the biggest group of skaters from both teams. The blockers have to stick together--one team can't go racing off on their own just because they don't want to get scored on. It forces blockers to engage instead of running away. Unfortunately, sometimes skaters maybe aren't paying attention like they should be, and they'll land a super sweet hit too far away from the other skaters! This will send them to the box, where they feel shame for 30 seconds.
Why is the pack strung out? Good question! The "pack" is the biggest group of skaters, but it's measured by the hips. When you see one team all strung out in a line, they're acting like stepping-stones back to the pack/other team. You'll see this when the jammer is about to get out at the front, but sometimes you can spot it happening in the back, too! Careful, getting too far away from friend or nemesis can result in a "pack destruction" penalty.

Thank you!

To all of our referees, non-skating officials, volunteers, and sponsors, we couldn't do this without you!

And to all of our fans, thanks for being here, being loud, and being supporters of roller derby!

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